



Baylor University

CAMPUS RECREATION

# Intramural Sports Rule Book

*WHERE CHARACTER MEETS COMPETITION*

## Wiffle Ball (Co-Rec)

### General

- 8 participants will play (4 male and 4 female), and 6 (minimum of 2 per gender) are required at minimum to start a game;
- Games will be 6 innings or 40 minutes, whichever happens first. A top half inning will not be started after 40 minutes have passed. A player on each team is responsible for keeping track of time. Stalling is not allowed during games.
- Players are allowed to sub mid-game at any time (i.e., pinch-hit, pinch-run, sub in the field), but once a player subs out, he/she is not allowed to sub back in during that game except in the case of a severe injury; the sub assumes the batting order position in the lineup for who they subbed for

### Equipment

- All bats and balls will be provided by Baylor Intramurals
- Cleats are allowed, but they must *not* be metal cleats
- Gloves are *not* allowed. Wiffle ball is only played with hands

### Rules

- Pitching
  - **Teams pitch to themselves (Example: Team Green would pitch to Team Green)**
  - Please have a consistent pitcher and rotate only when he/she is batting
  - Once the pitcher delivers the ball, he/she takes a knee and is inactive in the field. The fielding team *may* have a player to field the pitcher's position.
  - Balls must be pitched overhand
  - Maximum of 5 pitches per batter
  - The 5<sup>th</sup> pitch is the final pitch per batter. It either results in a hit fair ball or an OUT. Any result that is not a hit fair bit is an OUT. Example: Foul balls on the 5<sup>th</sup> pitch are recorded as an OUT. A no-swing or missed swing on the 5<sup>th</sup> pitch is recorded as an OUT.
  - There are no called balls or strikes since the 5-pitch rule is in place. Players may pick and choose when they swing

- The fielding team may choose to intentionally walk a batter. No pitches are required when this action is taken
- Any empty/open spots in the batting order will result in an automatic OUT when that position comes to bat
  - Example: A team fields 7 players. They may play the game, but every time the 8<sup>th</sup> position appears in the batting order, an OUT will be recorded for that slot.
- A catcher is *required*
- Up to 8 fielders can play at a time and can play anywhere on the field
- A Designated Hitter *may* take the place of one of the fielders when batting
- Batting order must stay consistent all game
- No leadoffs are allowed
- No base stealing is allowed
- No sliding is allowed
- Players may take off from the base once the ball is put in play
- Players must tag up on fly balls
- Runs scored on a **force out** to end the inning do not count (e.g. runner on 3<sup>rd</sup> crosses home plate on a fly ball that is caught in left field with 2 outs – the run does *not* count and the inning is over)
- If a run is scored *prior* to a **non-force out** occurring, then the run scores, and the out is recorded
- There is no infield fly rule
- There is no dropped 3<sup>rd</sup> strike rule, i.e., batter cannot advance on a dropped 3<sup>rd</sup> strike.
- Bunting *is NOT* allowed
- Pegging *is* allowed. Fielders may throw the ball at runners below the neck. A thrown ball hitting the runner *above* the neck will result in a SAFE call for the runner.
- Force out = can be recorded by tagging base, runner, or pegging runner
- Non-force out = can only be recorded by tagging runner or pegging runner
- Base runners that are hit with a batted or thrown ball will be ruled out
- Home Runs: All batted fair balls landing over the designated home run fence (fencing, cones, painted lines, etc.) will be ruled home runs. Foul balls over the fence will NOT be home runs.
- If a ball *rolls past* the designated home run fence, the ball will be playable and will *not* result in a ground-rule double
- **Extra Innings:** all extra innings will begin with 2 outs and a runner on 2<sup>nd</sup> base. The runner on 2<sup>nd</sup> will be decided based upon which player is batting. The player *preceding* the player batting will be the runner that starts on 2<sup>nd</sup> base.
- **Mercy rule:** If after the 3<sup>rd</sup> inning, or at the end of any subsequent inning, a team leads by 10 runs or more, the game will be over
- If you have any more questions, you are too intense for wiffle ball 😊