



Intramural Sports Rule Book

WHERE CHARACTER MEETS COMPETITION

Softball

*Baylor Intramural Softball will be governed by the NIRSA Slow Pitch Softball Rulebook, with the exceptions listed below.

Team:

- Teams can field 10 players and bat 11 players.
- 8 players are required to start a game
 - An automatic out will take the 9th spot in the lineup
- Lineups will be turned into the table before each game
- If a team is caught out of their lineup it will be an automatic out

Restrictions:

- No more than 2 club players from the associated sport (baseball/softball) may be on the same team)

Uniform/Equipment:

- Each team should wear uniformly colored numbered shirts that contrast with the opponent's shirts
- Intramural Sports will provide bats and balls
 - Gloves will be provided in a limited capacity. Gloves will be checked out each night on a first come first served basis
 - If you use your own bat it must be ASA approved and will be checked by the officials before the game
 - No baseball bats or T-ball bats will be allowed
- No metal spikes allowed
- A 12-inch ball will be used for all games

Timing:

- Game start time is forfeit time
- 7 innings or 40 minutes – whichever comes first
- Grace can be awarded to an opponent if and only if a representative of that team is signed in and the team awarding grace has 8 players signed in.
 - Grace is 10 minutes

- 3 runs are instantly given to the team who grants Grace

Scoring:

- A mercy rule will be enforced if a team is winning by any of the following:
 - 20 runs after 3 innings
 - 15 runs after 4 innings
 - 10 runs after 5 or 6 innings

During Play:

- Ten players in the field, same ten players must bat, with the addition of an 11th batter
 - You must have a pitcher and catcher at all times.
- Each batter starts with a 1 ball, 1 strike count.
 - **A foul ball third strike is an out, NO COURTESY FOULS.**
- No throwing the bat – doing so will result in an automatic out after 1 team warning.
- Sliding into a base in any fashion is not permitted. **Sliding will result in an automatic out.**
- No steals or lead-offs will be allowed.
 - If a player leaves the bag before the ball is hit they will be out.
- Teams must inform scorekeeper of any substitution. Player may only re-enter in same spot of batting order one time.
 - Example: if a player starts in the field, someone comes in and replaces them, they may only go back in one time and they must go in the same position in the lineup.
- A strike must have at least 6 ft. arc no higher than 12 ft., and it must cross the plate from the back shoulder to the front knee.
 - If a pitch's arc is not between 6-12ft then it will be called "illegal" and will be an automatic ball unless swung at.
 - ***Illegal pitches CAN be swung at however, and if it is swung at then it will be a normal pitch (either a strike if missed or a hit if contact is made)***
- Slow pitch softball is more fun for everyone when the ball is put in play often, so be prepared to swing the bat!
- There will be no courtesy runners unless it is a result of an injured player and is agreed upon by both teams as well as the officials
 - The injured player must get themselves to first and then from there may have a courtesy runner

All-University Tournament Eligibility:

- In order to be eligible to compete in the All-University Tournament, teams must:
 - Be the top team in their division
 - Obtain a cumulative sportsmanship rating of 3.0 during the regular season.
- In addition, at-large bids will be awarded at the discretion of the Championship Selection Committee.